

Yannick BOESMANS

PERSONAL DATA

PLACE AND DATE OF BIRTH: Leuven, Belgium | 14 August 1993
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WORK EXPERIENCE

SEP 2016 - MAR 2017 | Software Engineer at ACA IT SOLUTIONS, Olen, Belgium
Developed and maintained a variety of web applications using a *Spring* framework back-end and an *AngularJS* or *Angular 2* frontend, working in an *agile* work environment.

EDUCATION

JUNE 2016 Master of ENGINEERING: COMPUTER SCIENCE (MSc)
KU Leuven (35th in Times Higher Education World University Rankings 2016)
Magna cum laude
Thesis: "Fast Monads for Free" | Advisor: Prof. Tom SCHRIJVERS
JUNE 2014 Bachelor of ENGINEERING, **KU Leuven**
Cum laude | Major: *Computer Science* | Minor: *Mechanical Engineering*

PERSONAL AND SCHOOL PROJECTS

Ray Tracer Graphics rendering program built individually
Polymorphic4Sonar Visualisation plugin for SonarQube built in team
Fast Monads for Free Compiler optimization for free monads in GHC (Haskell)

SKILLS

Passionate about programming languages and paradigms:
Experience with various programming language paradigms: Object-Oriented, functional, ...
Experience with agile work environment
Pair-programming, KANBAN, ...
Human-computer interaction & User-centered design skills

LANGUAGES

DUTCH	ENGLISH	FRENCH	JAPANESE
Native	Fluent	Conversational	Basic conversational

INTERESTS AND ACTIVITIES

Technical Functional Programming, New Programming Paradigms
Open-Source Projects, Linux
Personal Result focused & disciplined
Driven by intellectual challenges
Interest in international work environments
Participated in ATHENS exchange programme to Prague CVUT